Eld Eth ΕI Tir Nef Weapon/Armor/Shield: Weapon: Weapon: +1 to Light Radius +50 to Attack Rating +50 to Attack vs. Undead +2 Mana After Fach Kill Knockback -25% Target Defense gem required +75% Damage vs. Undead Armor/Shield: Armor/Shield: Armor/Shield: Armor: Cube Recipes: +30 Defense vs. Missile Regenerate Mana 15% +1 to Light Radius 15% Stamina Drain +15 to Defense Shield: Cube Recipes: Cube Recipes: +7% Chance of Blocking Cube Recines Cube Recipes: Heavy Gloves Light Plated Boots Chipped Gem Chipped Gem → Normal Quality Weapon Breast Plate → Normal Quality Armor Kite Shield r01, Level 11 r02, Level 11 r03, Level 13 r04 Level 14 r05, Level 15 5 Rune Words 4 Rune Words 3 Rune Words 3 Rune Words 9 Rune Words lth Tal Ral Ort Thul Weapon: Weapon: +3-14 Cold Dmg, 3 Sec Weapon: +75 Poison, 5 Sec. Weapon: +5-30 Fire Dmg Weapon: +1-50 Lightning Dmg +9 to Max. damage Armor: Poison Resist 30% Armor: Fire Resist 30% Armor: Lightning Resist 30% Armor: Cold Resist 30% Shield: Poison Resist 35% Shields: Fire Resist 35% Shield: Lightning Resist 35% Shield: Cold Resist 35% Armor/Shield: 15% Damage Taken Goes Cube Recipes: to Mana **Cube Recipes:** Cube Recipes: Cube Recipes: Heavy Belt, Belt, Light Plate, Sash Thul, p-Top → Socket Armor Amn, p-Rub → Socket Shield Amulet, Plate Mail, Boots, Amulet Tal, p-Top → Socket Armor **Cube Recipes** Repair Armor Chain Gloves, Axe Amn, p-Ame → Socket Weapon Spiked Shield Thul, p-Sap → Socket Helm Repair Weapon Ral, p-Sap → Socket Helm Shael, p-Dia → Except. Uniq. Armor Sol, p-Eme → Except. Unique Wp. Ral, p-Ame → Excpt. Rare Armor Amn, p-Sap → Except. Rare Wp. Crown Thul, p-Ame → Except, Rare Armor r10, Level 23 r08, Level 19 r09, Level 21 r06, Level 15 r07, Level 17 4 Rune Words 4 Rune Words 6 Rune Words 6 Rune Words 3 Rune Words **Amn** Sol Shael Dol Hel Weapon: Weapon: Weapon: +20% Attack Speed Weapon: Weapon: 7% Life Stolen Per Hit +9 to Minimum Damage Armor: 20% Faster Hit Recovery Monster Flee 25% Requirements -20% Armor/Shield: Armor/Shield: Shield: 20% Faster Block Bate Armor/Shield: Attacker Takes Dmg. of 14 Damage Reduced By 7 Armor/Shield: Requirements -15% **Cube Recipes:** Replenish Life +7 Tal, p-Dia → Except. Uniq. Armor Cube Recipes: **Cube Recipes:** Cube Recipes: Town Portal Scroll Ort, p-Sap → Except. Rare Wp.
Tal, p-Rub → Socket Shield Ral, p-Eme → Except. Uniq. Wp. → Unsocket Item Ral, p-Ame → Socket Weapon r11, Level 25 r12, Level 27 r13, Level 29 r15. Level 1 r14. Level 31 6 Rune Words 5 Rune Words 4 Rune Words 6 Rune Words 4 Rune Words lo Lum Ko Fal Lem Weapon/Armor/Shield: Weapon/Armor/Shield: oon/Armor/Shield: Weapon/Armor/Shield: required +75% Extra Gold from Monsters +10 to Vitality +10 to Energy +10 to Dexterity +10 to Strength +50% Extra Gold from Monsters **Cube Recipes: Cube Recipes:** Cube Recipes: Lem, p-Dia → Elite Unique Weapon → Elite Rare Weapon → Elite Unique Armor **Cube Recipes:** Ko, p-Dia Pul, p-Ame → Elite Unique Armor Elite Rare Armor r18, Level 39 4 Rune Words r16. Level 35 r17 Level 37 r19, Level 41 r20 Level 43 5 Rune Words 2 Rune Words 5 Rune Words Pul Mal Um Ist Gul eapon: 25% Open Wounds Weapon: +100 to Attack vs. Demons required Prevent Monster Heal +30% Better Magic Find +20% to Attack Rating Armor: Resist All +15% +75% Damage vs. Demons Shields: Resist All +22% Armor/Shield: Magic Damage Reduced By 7 +25% Better Magic Find +5% to Max Poison Resist Armor/Shield: 30% Enhanced Defense Cube Recipes: Fal, p-Sap → Elite Rare Weapon Cube Recipes: Lum, p-Eme → Elite Unique Weap. Ko, p-Ame → Elite Rare Armor r21. Level 45 r22, Level 47 r23, Level 49 r24, Level 51 r25. Level 53 3 Rune Words 8 Rune Words 5 Rune Words 6 Rune Words 2 Rune Words Vex Ohm Lo Sur Ber Weapon: Weapon: Weapon: Weapon: Weapon: required 7% Mana Stolen per Hit Armor/Shield: 50% Enhanced Damage 20% Deadly Strike Hit Blinds Target 20% Crushing Blow Armor/Shield: Armor/Shield: Armor: Armor/Shield: +5% to Max Fire Resist +5% to Max Cold Resist +5% to Max Lightning Resist Increases Max Mana 5% Damage Reduced By 8% gem Shield: +50 to Mana flawless r26, Level 55 r27, Level 57 r29, Level 61 r28. Level 59 r30. Level 63 4 Rune Words 5 Rune Words 3 Rune Words 4 Rune Words 2 Rune Words Jah Cham 7<sub>0</sub>d Horadric Cube Hints: color of the box = color of the gem needed to create the rune Weapon: Weapon/Armor/Shield: solid border = need three of the next lower rune dashed border = need two of the next lower rune Ignore Target's Defense Freezes Target +3 Indestructible Armor/Shield p-Dia = Perfect Diamond (similar for p-Top, p-Sma, p-Sap, ...) colored item names = crafting recipes: Hit Power, Blood, Caste Increase Maximum Life 5% Cannot Be Frozen crafting also works with exceptional/elite versions of these items Created by René Puls (rpuls@kcore.de). +50 to Life Latest version: http://purl.org/net/kianga/2004/09/21/d2x\_runes\_a4.pdf Comments and corrections are welcome. Made on a Mac with OmniGraffle 3. This revision: v6 - December 1st, 2004 r31 Level 65 r32 | evel 67 r33 | evel 69 Based on Diablo II (v1.10) by Blizzard Entertainment 3 Rune Words 1 Rune Word 2 Rune Words